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# **django-clausula Documentation**

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The purpose of this app is to allow adding dynamic conditions to relations between objects.



**NAME**

“Clausula” means “condition” in Latin.





## HOW IS THIS USEFUL?

Let's say you develop an application that will present content to user based on various conditions. Gamification comes to mind. Let's say you want to set the conditions on a per-user or per-group basis. For example girls get happy hours on Saturday and boys get them on Thursdays. Hardcoding that would be a bit tricky if you tend to change your mind frequently.



## USAGE

After installing the package and adding 'clausula' to `INSTALLED_APPS` you should define some abstract conditions you'd like to use.

Do this by creating a file `conditions.py` in your app. Then you need to import `clauses` registry, define your conditions and register them.

Each condition is simply a function that follows these rules:

- it takes one mandatory argument: an `object` (a `Condition` instance)
- it silently accepts any number of optional arguments (`*args`, `**kwargs`)
- it returns a boolean value

The `object` is guaranteed to have a `param` attribute which holds a string which can be used to compute returned boolean value. There can also be some relations available as `Condition` subclasses `django.db.models.Model`. Feel free to experiment and find some hackish uses for this package.



## FULL EXAMPLE

You run a virtual pub and want to have lower prices on one day.

**conditions.py:**

```
1  from clausula import clauses
2
3  def day_of_week_clause(obj, *args, **kwargs):
4      import datetime
5      weekday = datetime.date.today().weekday()
6      if weekday == int(obj.param):
7          return True
8      return False
9
10 clauses.register(day_of_week_clause, "checks day of week")
```

Now let's see our **models.py**:

```
1  from django.db import models
2  from clausula.models import Condition
3
4  class Beverage(models.Model):
5      name = models.CharField(max_length=30)
6      normal_price = models.DecimalField(max_digits=7, decimal_places=2)
7
8      def __unicode__(self):
9          return self.name
10
11
12  class Redeem(models.Model):
13      value = models.DecimalField(max_digits=7, decimal_places=2)
14      beverage = models.ForeignKey(Beverage)
15      condition = models.ForeignKey(Condition)
16
17      def __unicode__(self):
18          return "%s %s %s" % (self.value, self.beverage, self.condition)
```

A bit of sugar in **admin.py**:

```
1  from django.contrib import admin
2  from .models import (Beverage, Redeem)
3
4  class RedeemInline(admin.TabularInline):
5      model = Redeem
6
7
```

```

8  class BeverageAdmin(admin.ModelAdmin):
9      inlines = [RedeemInline]
10
11
12  admin.site.register(Beverage, BeverageAdmin)

```

Then you should run `./manage.py syncdb` && `./manage.py runserver`, go to the admin page and add a Condition. You'll see "checks day of week" in Clause list. Fill the name and give a day number.

You should also add a Beverage with redeem triggered by your On Sunday condition.

**This is an example template to see if it works:**

```

1  {% load clausula_tags %}
2  {% for brew in beverages %}
3      {{ brew.name }}:
4      {% if brew.redeem_set.all %}
5          {% for redeem in brew.redeem_set.all %}
6              {% check redeem.condition as result %}
7              {% if result %}
8                  (condition met)
9              {% else %}
10                 (condition not met)
11             {% endif %}
12         {% endfor %}
13     {% else %}
14         (no redeems)
15     {% endif %}
16 {% endfor %}

```

All that's left is `urls.py` to tie it all together - let it be an exercise for you ;) Anyway you can always just fire `./manage.py runserver` from the `example_project` directory and browse to `http://127.0.0.1:8000/brew/` ;)

Now play with `param` and check if it works properly. Add some more objects. Try writing another function and swap it with the one you used in example. Does it trigger properly? Experiment.

# FEEDBACK

If you have any ideas how to extend functionality of this little package, [fork it on github](#) and make a pull request or simply [file a feature request](#).





# VERSIONING

I'd like to follow Semantic Version guidelines.

Releases will be numbered with the following format:

`<major>.<minor>.<patch>`

And constructed with the following guidelines:

- Breaking backward compatibility bumps the major (and resets the minor and patch)
- New additions without breaking backward compatibility bumps the minor (and resets the patch)
- Bug fixes and misc changes bumps the patch
- Major version 0 means early development stage

For more information on SemVer, please visit <http://semver.org/>.



# AUTODOC

## 7.1 *django-clausula* internal documentation

*django-clausula* is a pluggable app to allow adding various conditions via Django's admin site. Abstracts for these conditions are defined in source code and registered in similar fashion as admin models.

**class** `clausula.base.ConditionCache`

This is a typical registering class.

**choices** ()

This method is used to populate choices field in the admin.

**Return type** nested list in CHOICES format

**register** (*condition*, *name=None*)

This method is used to register your statement to the global *clauses* list registry.

**Parameters**

- **condition** – a function that will be called to resolve the condition
- **name** (*string*) – a name that will be shown in the admin

`clausula.base.autodiscover` ()

This is shamelessly taken from `django.admin`.

This method is used to populate the global *clauses* object with whatever conditions developers put in their apps.



# INDICES AND TABLES

- *genindex*
- *modindex*
- *search*



# PYTHON MODULE INDEX

## **b**

base, ??

## **c**

clausula, ??

clausula.base, ??